XFR-over-TLS (XoT)

Making Zone Transfers Private

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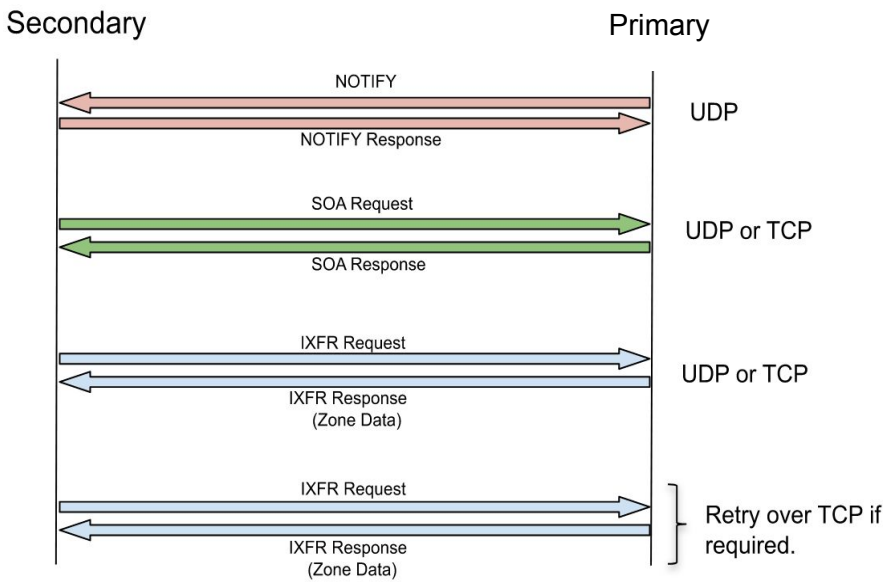
Use cases for XoT

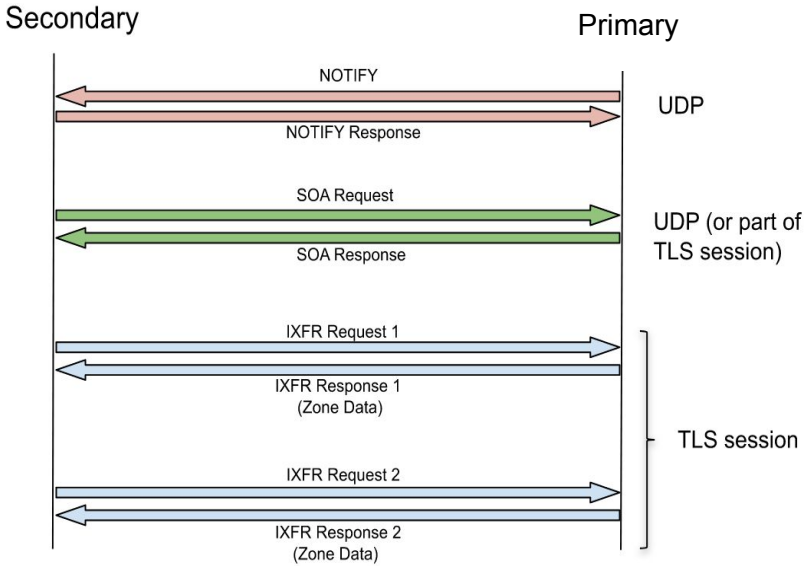
- **Confidentiality**: Encrypting zone transfers will **defeat zone content leakage** that can occur via passive surveillance
- **Authentication**: Use of single or mutual TLS authentication (in combination with ACLs) can complement and potentially be an alternative to TSIG
- **Performance**: Current usage of TCP for IXFR is sub-optimal in many cases
  e.g. TCP connections are frequently closed after a single IXFR for a single zone

- **SOLUTION**: Encryption of IXFR & AXFR using DNS-over-TLS [RFC7858]
  - Internet-Draft: **draft-hzpa-dprive-xfr-over-tls**

IXFR : Existing mechanisms vs IXoT



Existing



XOT-Based IXFR

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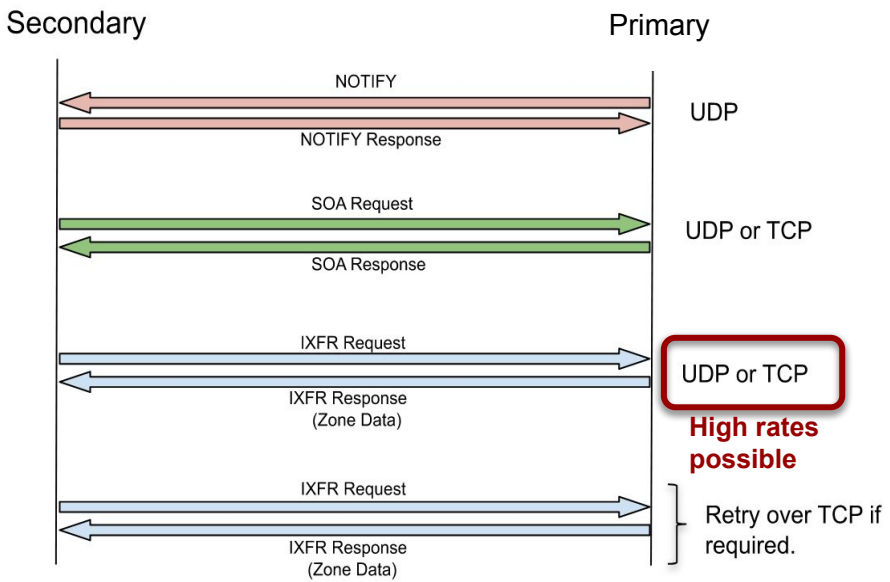

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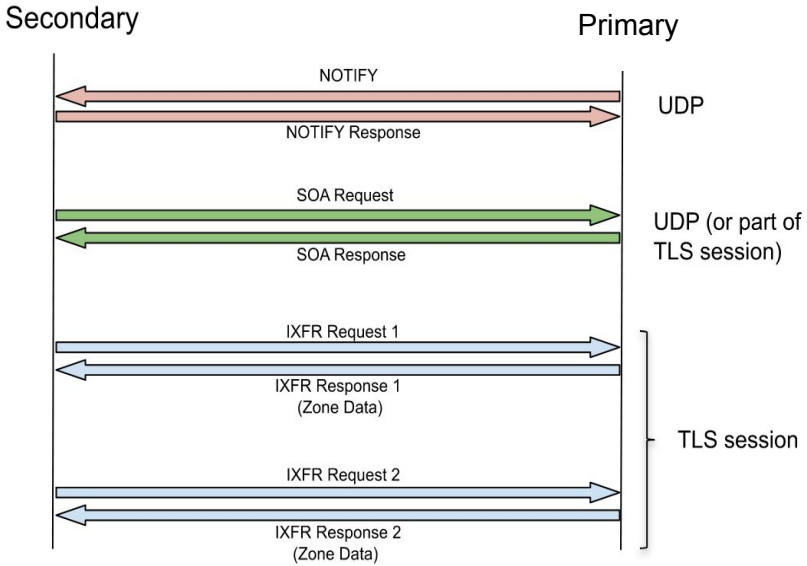

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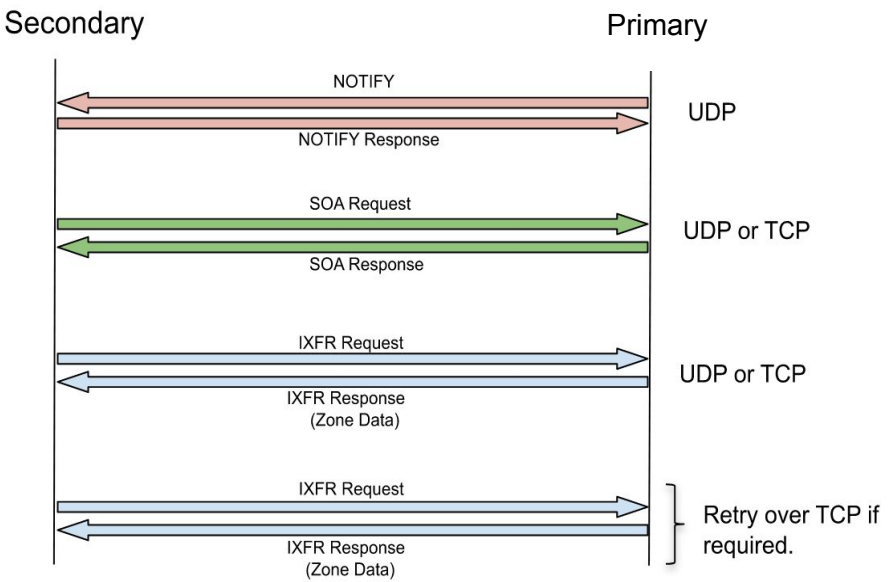

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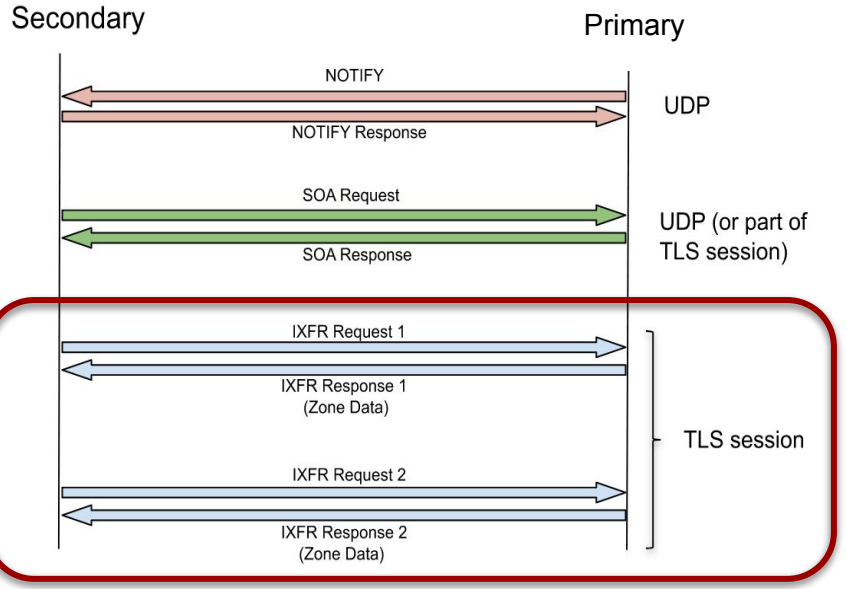


XOT-Based IXFR

XoT - Authentication mechanisms

Method		Secondary			Primary		
		Data Auth	Channel Conf	Channel Auth	Data Auth	Channel Conf	Channel Auth
TSIG		■			■		
TLS	Oppo		■			■	
	Strict		■	■		■	
	Mutual		■	■		■	■
ACL on master							■

XoT - Authentication mechanisms

Method		Secondary			Primary		
		Data Auth	Channel Conf	Channel Auth	Data Auth	Channel Conf	Channel Auth
TSIG		●			●		
TLS	Oppo						
	Strict		●	●		●	
	Mutual						
ACL on master							●

Analysis: Using **TSIG, Strict TLS and an ACL** on the primary provides all 3 properties for both parties with reasonable overhead

Policy Management for XoT

- ‘Transfer Group’ - entire group of servers involved in transfers of a given zone (all primaries, all secondaries)

- The entire transfer group SHOULD have the same policy wrt (no weak point):
  - TSIG, TLS (O, S or m), IP ACL

- CHALLENGE: How to configure, enforce and test policy implementation?
  - Often involves different operators, different software, hidden servers
  - Feedback please 

Ongoing work

- **Latest implementation**
  - Unbound release 1.9.2 includes secondary-side AXFR XoT
  - NOTE: Server side XoT can be deployed using a TLS proxy

- **Open questions on the draft**
  - SHOULD/MUST
    - SOA query be on a TLS connection?
    - ‘Condensation’ of changes be required (optional in IXFR)?
    - Use only TLS 1.3 or later?
  - Padding - what policy?

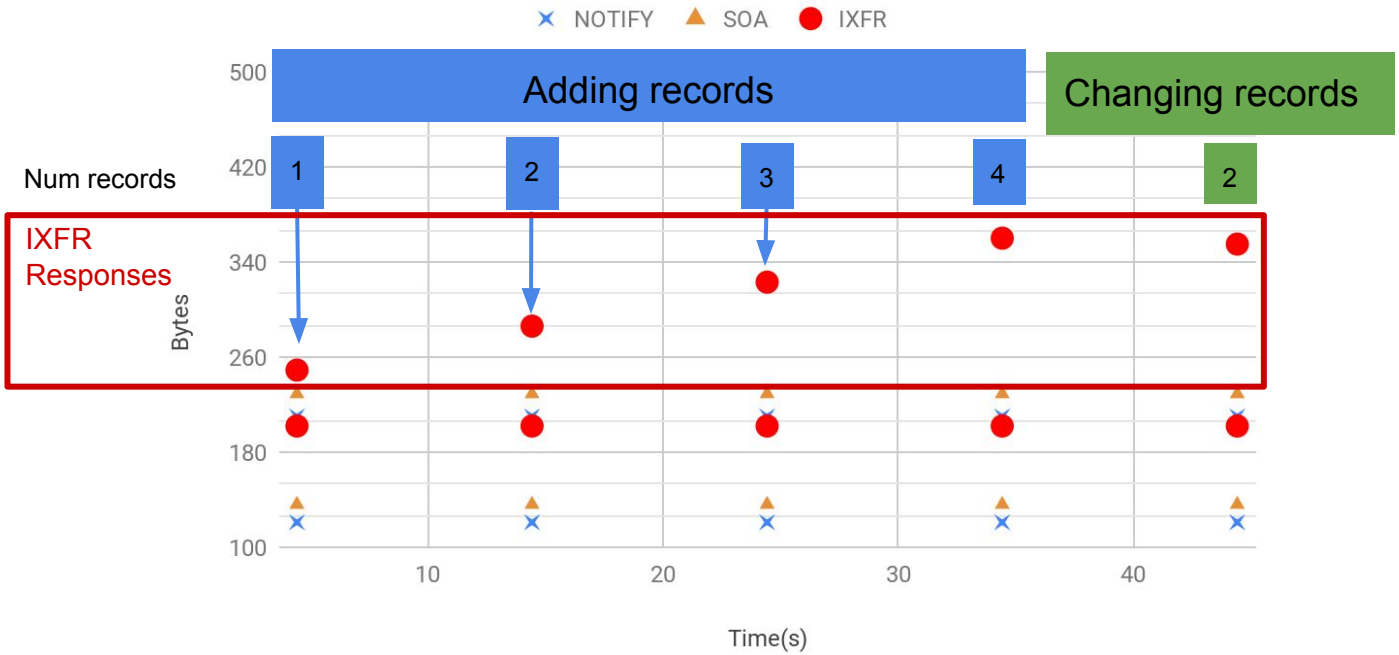
Padding Policy

- **Requirements could be context specific**

- Packet sizes and timings vary depending on several factors:
  - Frequency of updates (manual reload vs steady dynamic updates vs batch dynamic)
  - ‘Condensation’ of changes
  - DNSSEC signed (NSEC/NSEC3)
    - Ongoing resigning of records as signatures expire (spikes or jittered)
    - Updates trigger resigning -> new RRSIGs

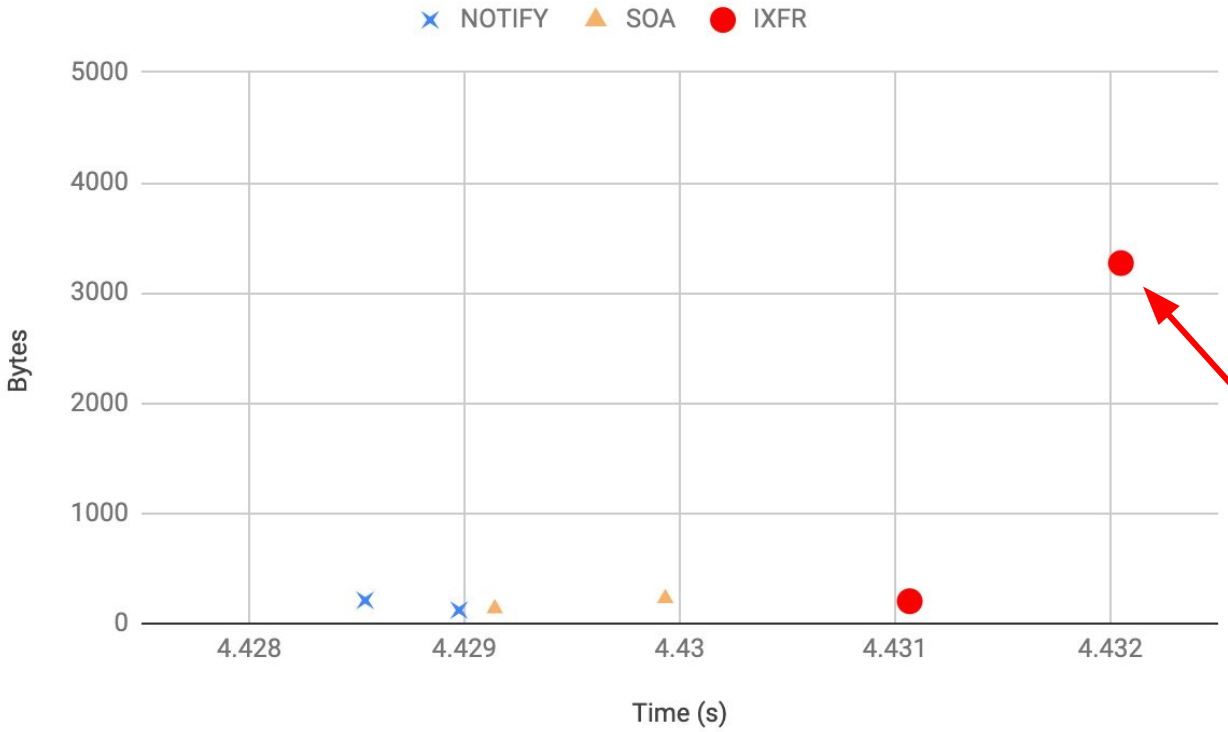
- Next slides show two extremes of patterns/packet sizes

Simplest IXFR pattern (unsigned zone with regular updates)



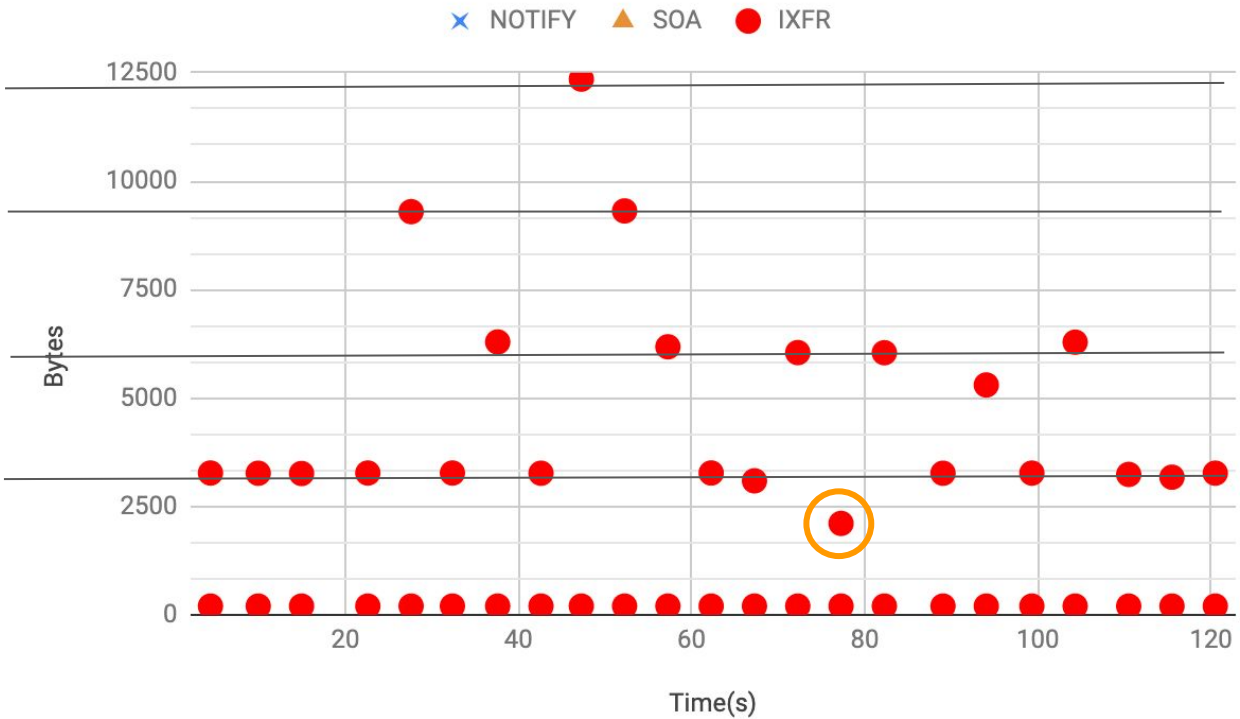
- Unsigned zone with records added every 10 seconds
- **Smallest XFR response packet possible** would be 5 records:
  - 1 new record
  - 4 SOAs
- Order of few hundred bytes (**~250 in this case**)
- Packet size can indicate record changes but adding and changing are hard to distinguish (and name compression happens)

Single IXFR exchange for large DNSSEC NSEC3 signed zone (no updates)



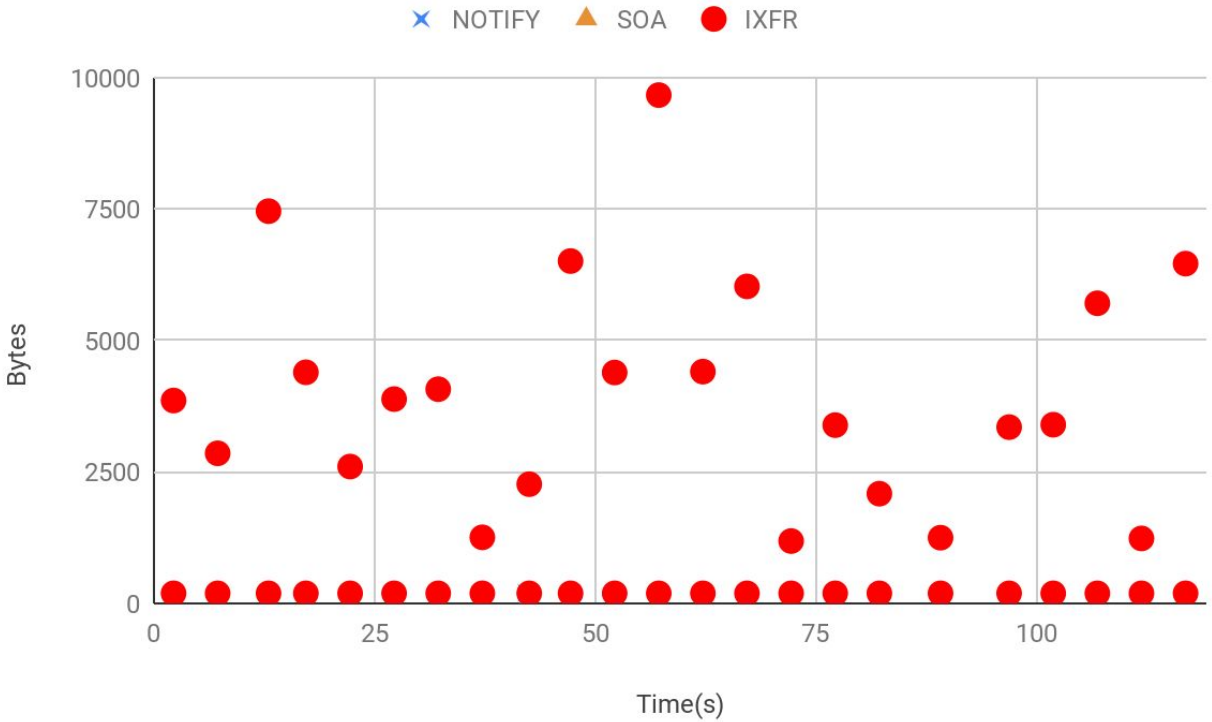
- **Update triggered purely by resigning of signatures** (zone signed with jitter)
- 1 SOA change -> 12 RRSIGs regenerated
- 28 records in response
  - 12 removes
  - 12 adds
  - 4 SOA records
- Each record averages just over 100 bytes, **response is ~3000 bytes**

Multiple IXFRs for large DNSSEC NSEC3 signed zone (one update shown)



- **Periodic resigning dominates**
- Transfers every 5s, on a **separate TCP connection**
- Responses clustered around **multiples of 3k** bytes (1 SOA change) - note no condensation of changes
- Anomaly at 77s is caused by a **single record update to the zone**

Multiple IXFRs - large dynamic DNSSEC NSEC3 signed zone (many updates)



- **Updates to zone every few seconds**
- If updates are frequent, size pattern is more complex
- **But answers still dominated by RRSIG records**
- Still see 5s intervals

Take aways

- **Padding specifics**
  - Unsigned zones can directly leak number of record updates even when encrypted
  - Re-using a single connection for multiple zones would disguise the update pattern (as well as being a performance gain)
  - DNSSEC signing with jitter disguises the actual updates, but pattern varies with zone size and signing details
- **Future work for XoT in general**
  - Should some signalling be added (using EDNS0)? Useful for multiple aspects...